
Horizontal and Vertical Ensemble with Deep Representation for Classification

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Abstract

Representation learning, especially which by using deep learning, has been widely applied in classification. However, how to use limited size of labeled data to achieve good classification performance with deep neural network, and how can the learned features further improve classification remain indefinite. In this paper, we propose Horizontal Voting Vertical Voting and Horizontal Stacked Ensemble methods to improve the classification performance of deep neural networks. In the ICML 2013 Black Box Challenge, via using these methods independently, Bing Xu achieved 3rd in public leaderboard, and 7th in private leaderboard; Jingjing Xie achieved 4th in public leaderboard, and 5th in private leaderboard.

1. Introduction

Classification is one of the most important machine learning tasks. Besides classification algorithms, the performance of classifier is heavily dependent on the set of data representations on which they are applied. Traditionally, data representations are hand-crafted, with prior knowledge or hypotheses of the human designers. Then the classifiers with the designed representations (or features) are trained by fitting the labeled data, expected to give a good class prediction on test data inputs.

However, the increasing size of data in real world and the variety of learning tasks bring challenges to this traditional paradigm. Practically, labeled data is rare, but unlabeled data is always abundant. Although

there are some less expensive ways to obtain labels, automatically learning representations from data would be more efficient. Furthermore, it has been proved that in some fields automatic representation learning can work better, even if human feature engineering is still powerful. In the ICML 2013 Black Box Challenge¹, both labeled and unlabeled data are provided to players without prior knowledge about what the data really is. So we resort to deep learning and design a deep neural network which consists 5 layers of denoising auto-encoder and 3 maxout layers, with more than 16 million parameters in total. We use all the 130 thousand unlabeled data to pre-train the stacked denoising auto-encoders and fine-tune the huge deep network with only 1,000 training examples. As the task is data classification, its natural to ask: how to use so little labeled data to train a large deep network with robust classification result? Can the hierarchical representations in the deep architecture help improve the performance of classification?

In this work, we describe our method of training deep neural networks for classification with both labeled and unlabeled data. We also proposed three methods called Vertical Voting, Horizontal Voting and Horizontal Stacked Ensemble to improve the classification accuracy and robustness of deep network. Their performance and combination strategies are also discussed.

2. Background

A deep neural network applies combined transformations to input data, and produces representations with an increasing level of abstraction and complexity. The architecture of a deep neural network is drawn in Figure 1. Input data are processed in a deep architecture of transformations, and generate desired output at the end. Usually, there are pre-training layers on

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¹<http://www.kaggle.com/c/challenges-in-representation-learning-the-black-box-learning-challenge>

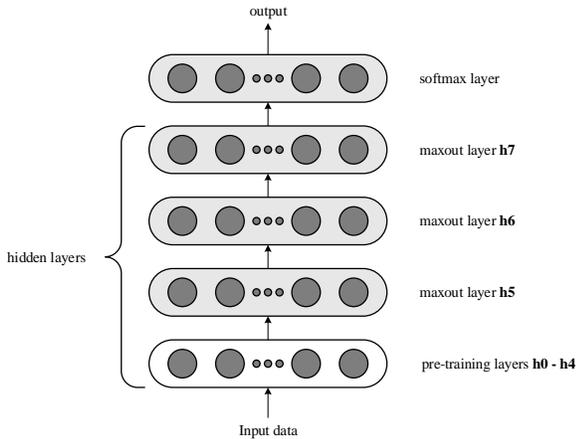


Figure 1. The architecture of deep neural networks. In this example, the deep network has 5 stacked auto-encoder layers (h0 - h4) which are represented by a single pre-training layer for simplicity. Upon them are 3 maxout layers (h5 - h7) and a softmax layer.

the bottom of the architecture, which are built with Restricted Boltzmann Machine (RBM) (Smolensky, 1986; Hinton et al., 2006) or auto-encoder (Le Cun, 1987; Bouillard & Kamp, 1988; Hinton & Zemel, 1994) layers. The layers above them such as sigmoid, tanh, and maxout (Goodfellow et al., 2013) layers, together with pre-training layers, are collectively called hidden layers. At the top is the softmax layer which produces probabilities for each class as output.

The training of deep neural networks has two phases (Bengio, 2009). The first phase is layer-wise unsupervised pre-training (Hinton et al., 2006; Bengio et al., 2007) which makes use of unlabeled data, adjusts the parameter of pre-training layers, and initializes the deep neural network to a data-dependent manifold (Erhan et al., 2009). In the second phase, all parameters in the network are fine-tuned under the supervision of labeled data. The softmax layer on the top produces the probabilities of each class for each example. An alternative to obtain class prediction is to train a standard classifier (such as Random Forest or SVM) with learned data representations (Bengio et al., 2012).

3. Vertical Voting, Horizontal Voting and Horizontal Stacked Ensemble

We proposed a series of methods to improve the performance of classification. These methods are Vertical Voting, Horizontal Voting and Horizontal Stacked En-

Algorithm 1 Vertical Voting

Input: training data X , test data x , target y , neural network N , max epoch E , objective epoch e , selected hidden layers $\Omega = \{\omega_1, \dots, \omega_n\}$, classification algorithm set A

Initialize SGD trainer for N

Initialize a list $Preds = []$

Initialize $iteration = 0$

repeat

Use X and y to do one epoch back-propagation training on N

$iteration = iteration + 1$

if $iteration = e$ **then**

Input X and x into N , get X and x 's representation pairs set R in each layer $\omega_i \in \Omega$:

$R = \{(X_{\omega_1}, x_{\omega_1}), \dots, (X_{\omega_n}, x_{\omega_n})\}$

for each pair $r_j \in R$ **do**

Train classifier c using an algorithm $a \in A$, with training data X_{ω_j} and y

Add c 's probabilistic prediction vector p_{ω_j} on x_{ω_j} to $Preds$

end for

end if

until $iteration > E$

$Pred = \sum_{p_{\omega_i} \in Preds} p_{\omega_i}$

Output: $argmax(pred)$

semble.

3.1. Vertical Voting

The softmax layer generates predictions by using the top level data representation. All the lower level representations are discarded. However, lower level representations of data may contribute to classification themselves. For example, word is a kind of low level data representation. Some words can be strongly indicative for a topic, but they may be lost when deep neural network parsing the sentence into a high level representation. To help classification, we propose a method called Vertical Voting. This method ensembles a series of classifiers whose inputs are the representation of intermediate layers. A lower error rate is expected because these features seem diverse.

The procedure of Vertical Voting method is shown in Algorithm 1.

3.2. Horizontal Voting

If appropriate network architecture and learning rate are chosen, the error rate of classification would first decline and then tend to be stable with the training epoch grows. But when size of labeled training set is

too small, the error rate would oscillate, as shown in the validation set curve Figure 2. Although dropout (Hinton et al., 2012) helps a little, it is still overfit. So it is difficult to choose a “magic” epoch to obtain a reliable output. To reduce the instability, we put forward a method called Horizontal Voting. First, networks trained for a relatively stable range of epoch are selected. The predictions of the probability of each label are produced by standard classifiers with top level representation of the selected epoch, and then averaged.

The procedure of Horizontal Voting is shown in Algorithm 2.

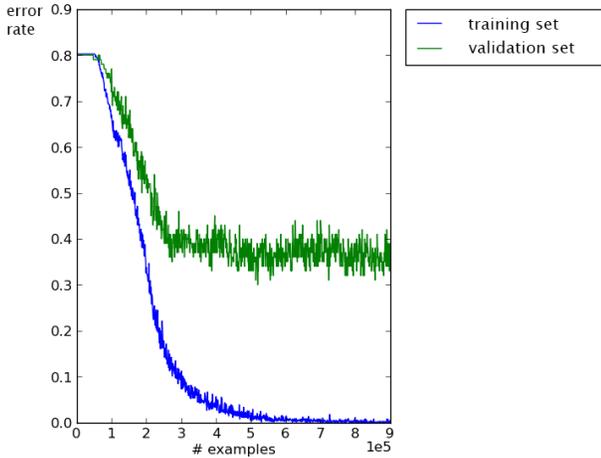


Figure 2. Learning curve of a deep network. 90% of the training set is kept for training and 10% is for validation.

Algorithm 2 Horizontal Voting

Input: training data X , test data x , target y , neural network N , max epoch E , selected epoch range (L, H)

Initialize SGD trainer for N

Initialize $iteration = 0$

Initialize a list $Preds = []$

repeat

Use X and y to do one epoch back-propagation training on N

$iteration = iteration + 1$

if $iteration > L$ and $iteration < H$ **then**

Put x into N , get softmax output vector $pred_i$

Add $pred_i$ to $Preds$

end if

until $iteration > E$

$Pred = \sum_{pred_i \in Preds} pred_i$

Output: $argmax(pred)$

Algorithm 3 Horizontal Stacked Ensemble

Input: training data X , test data x , target y , neural network N , max epoch E , selected epoch range (L, H) , classification algorithm set A

Initialize SGD trainer for N

Initialize $iteration = 0$

Initialize a list $Preds_x = []$

Initialize a list $Preds_X = []$

repeat

Use X and y to do one epoch back-propagation training on N

$iteration = iteration + 1$

if $iteration > L$ and $iteration < H$ **then**

Put x into N , get softmax output vector $pred_i$

Add $pred_i$ to $Preds_x$

Put X into N , get softmax output vector $pred_i$

Add $pred_i$ to $Preds_X$

end if

until $iteration > E$

Reshape $H - L - 1$ softmax output vectors in $Preds_X$ to a single feature vector F_X into a single vector of $(H - L - 1) \times \text{num of classes}$ dimension

Reshape $H - L - 1$ softmax output vectors in $Preds_x$ to a single feature vector F_x into a single vector of $(H - L - 1) \times \text{num of classes}$ dimension

Train classifier c by using an algorithm $a \in A$, use training data F_X and y

Put F_x into c , get final prediction $Pred$

Output: $argmax(pred)$

3.3. Horizontal Stacked Ensemble

Sergey Yurgenson suggested a non-linear horizontal ensemble method² for shallow neural network, which has significantly improved the accuracy of classification. This method can be extended to deep neural networks. Similar to the horizontal voting method in section 3.2, it takes the output of networks within a continuous range of epoch. The following step is similar to Stacked Generalization method. All these outputs are collected to form a new feature space for classification.

The procedure of Horizontal Stacked Ensemble method is shown in Algorithm 3.

4. Models and Experiments

The Black Box dataset provided by ICML 2013 Representation Learning Challenge is used. This dataset

²<http://www.kaggle.com/c/challenges-in-representation-learning-the-black-box-learning-challenge/forums/t/4674/models?page=2>

provides 1,000 labeled training examples, 10,000 test examples halved to public and private test, together with 135,735 unlabeled data for algorithms to exploit. The data is in 1,875 dimension, and is required to be divided to 9 classes. No prior knowledge can help since the data is human unreadable.

The deep neural network is chosen as the key for this challenge, and 6 models are designed. Model 1 is a single traditional shallow neural network and model 2 is a deep neural network. Model 2 is used as benchmark for the following models to test the efficiency of our methods, and explore the strategies of method combination. The models are described below. All of the experiments share same learning rate and momentum.

Most of the models are trained with open-source tools Theano (Bergstra et al., 2010), PyLearn2 (Warde-Farley et al., 2011) and scikit-learn (Pedregosa et al., 2011).

4.1. Model 1: Shallow neural network (without pre-training)

Model 1 is a traditional shallow neural network without pre-training layers. The 1000 labeled data is the input of 3 maxout layers and a softmax layer. The number of neurons is 1875(input)-1500-1500-1500-9(output).

4.2. Model 2: Deep neural network with unsupervised pre-training

Model 2(see Figure 1 for the architecture) add unsupervised pre-training layers to model 1. 5 denoising auto-encoder layers are used to take advantage of more than 130 thousand unlabeled data. The number of neurons is 1875(input)-1500-1000-1500-1200-1500-1500-1500-9(output).

4.3. Model 3: Deep neural network with Vertical Voting

Model 3 adds Vertical Voting to Model 2 to test its effectiveness. Representations in the 3 maxout layers (h5-h7 in Figure 1) vote for the prediction.

4.4. Model 4: Deep neural network with Horizontal Voting

In model 4, Horizontal Voting is introduced to the network in model 2. Deep neural networks that are trained from 651 to 850 epoch are averaged.

4.5. Model 5: Deep neural network combined Horizontal and Vertical Voting

Model 5 implements both Vertical Voting and Horizontal Voting based on Model 2. For every training epoch, Random Forest’s prediction given by 3 hidden layers (h5-h7 in Figure 1) are Vertically Voted. The process is repeated over the network of 651 to 850 epoch, then the 200 predictions are Horizontally combined.

4.6. Model 6: Deep neural network with Horizontal Stacked Ensemble

The model 6 introduces Horizontal Stacked Ensemble to Model 2. Also, 200 networks which are trained for 651 to 850 epoch are ensembled .

5. Results and Discussion

This section shows the result of each model, and discusses their performance. The gap in classification accuracy between model 1 and model 2 shows the contribution of pre-training layers. When compared with model 2, results of model 3 and model 4 may prove the effectiveness of the Vertical and Horizontal Voting respectively. In model 5 we can test the performance of both Voting methods. Model 6 and model 4 use different ensemble method and their performances can be compared.

5.1. Model 1 and Model 2

The classification of model 1 and model 2 are implemented with softmax function. The classification accuracy is shown in Table 3. Pre-training layers contribute to 20.19% and 19.09% score of model 2 in public and private test set respectively.

5.2. Model 3

Following the Vertical Voting method, Random Forest(with $n_{estimates} = 500$) provides predictions for representations generated by hierarchical layers (h5-h7) of the network. The classification accuracy of each prediction and the voted version are shown in the row 1-2 of Table 1. Note that the representation in h7 is classified by Random Forest here, while processed by softmax in model 2. The row 3-4 of Table 1 shows the performance of Vertical Voting in another deep network, where the top maxout layer (h7) is replaced by a rectified linear layer.

By comparing columns of Table 1, it is observed that lower level representations do not play that well as higher level ones as we may had foreseen. However, the voted predictions in row 1-2 of Table 1 do not have the

highest accuracy, though the case in row 3-4 meet our expectation. We have three guesses that may be responsible for this phenomenon. The first guess is that representations in different layers of the same network do not provide good feature diversity. The second is that since overfitting exists in the deep network itself, ensembling a series of such models may deteriorate the performance. And the third is, adjusting the weight of voting may lead to better result. Validations of these guesses are beyond the scope of this paper.

5.3. Model 4

To obtain a smoother learning curve, we choose a learning rate 0.025. Then following the Horizontal Voting method, a epoch range (650, 850] is chosen. The classification error rate statistic of the picked 200 examples is listed in Table 2, which indicates a big oscillation. But by voting the prediction of 200 examples, the risk brought by a badly chosen epoch is greatly reduced.

As the Table 3 shows, the result of horizontally voting achieved **0.68220** in public test set, and **0.67240** in private test set, which is the best score among our experiments during the challenge. Improvements are also achieved on networks of different structure. That shows horizontal Voting method can effectively produce a better and more robust performance of a deep neural network.

Table 2. Classification error rate statistic of the 200 examples, calculated on validation set (10% of the training set).

MIN	MAX	MEAN	STANDARD ERROR
0.309999	0.439999	0.375427	0.024364

5.4. Model 5

Model 5 applies both Vertical and Horizontal Voting method to model 2. Table 3 lists the classification accuracy of model 5, also make the performance of each model convenient to compare.

As we have observed in 5.3, the effectiveness of Vertical Voting is not stable. The performance of model 5 is also influenced, if compared with model 4. In public test set the accuracy improves a little, but in privacy test set the accuracy decreases. On the other hand, compared with the result of model 3, model 5 has about 3.58% and 1.58% improvement, which is brought by Horizontal Voting method.

Serious overfitting is also observed in the model. The difference of accuracy between public and private test

set is 0.0162. So combining Vertical Voting and Horizontal Voting is not a appropriate strategy, besides it costs much more computation resources.

5.5. Model 6

Sergey Yurgenson suggests that his non-linear ensemble method achieved a 10% improvement in his shallow network. In Model 6, the random forest on 200 softmax output of deep neural network achieves accuracy of 0.68540 on public test set, and 0.67440 on private test set. The improvement is 2.82% and 3.56% compared to Model 2. and the method performs even better than model 4. Similar results have been observed in our other networks using this method, which indicates that this ensemble method really learns something from probability output of neural network and adjusts to a better output.

6. Conclusion and Future Work

We focus on the classification problem without prior knowledge to the data. Using very limited number of labeled data and massive unlabeled data, we have achieved a good performance in ICML 2013 Black Box Learning Challenge, by exploiting the power of deep neural networks.

In this work, we propose Vertical Voting, Horizontal Voting and Horizontal Stacked Ensemble method for deep neural network and test performance of them. We find that hierarchical representation in different layers may not lead to a better classification accuracy as expected. On the other hand, for representations in horizontal, both linear Horizontal Voting and Horizontal Stacked Ensemble methods can robustly improve the performance.

If we were provided with more knowledge about the data or more labeled training sets, we could have done more investigations and harvested deeper understanding for the representations in hierarchy. This exploration may be done on other datasets in the future.

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Table 1. Classification accuracy of Random Forest for layer h5-h7, and the voted result. Row 1-2 is for model 3, and row 3-4 is for another deep neural network with Vertical Voting method. The best score of each experiment is in bold.

	RF FOR H5	RF FOR H6	RF FOR H7	VOTED
ACCURACY(PUBLIC TEST SET)	0.62440	0.66140	0.66240	0.65920
ACCURACY(PRIVATE TEST SET)	0.62800	0.65760	0.65480	0.65620
ACCURACY(PUBLIC TEST SET)	0.63800	0.67220	0.67000	0.67240
ACCURACY(PRIVATE TEST SET)	0.62760	0.65380	0.65720	0.65960

Table 3. Classification accuracy of model 1-6. The best scores are in bold.

	MODEL 1	MODEL 2	MODEL 3	MODEL 4	MODEL 5	MODEL 6
ACCURACY(PUBLIC TEST SET)	0.55460	0.66660	0.65920	0.68220	0.68280	0.68540
ACCURACY(PRIVATE TEST SET)	0.54680	0.65120	0.65620	0.67240	0.66660	0.67440

kindly, which will help everyone in the future.

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